# Adobe SUMMIT
Masyu Puzzles

GOAL
• Use only horizontal or vertical lines to make a single loop that passes through all the circles on the map.

INSTRUCTIONS
• The loop should never cross itself, go through the same cell twice, or leave any loose ends.
• Lines passing through white circles must pass straight through the circle, and make a 90 degree turn in at least one of the adjacent squares.
• Lines passing through black circles must make a 90 degree turn immediately and then continue straight.
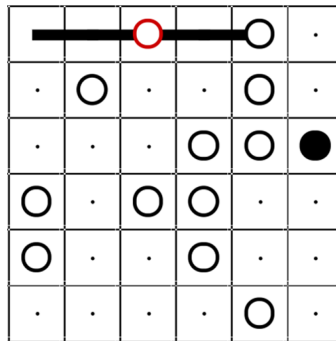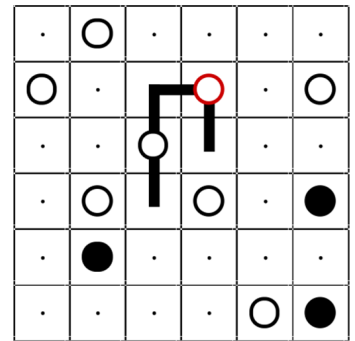
Below are examples of invalid line movements:
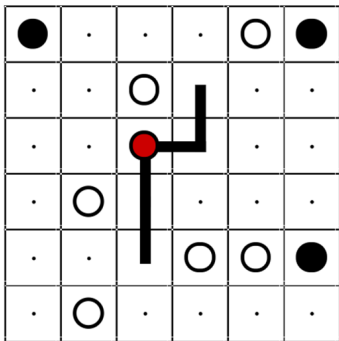
The line does not enter and exit the black dot with a straight line.
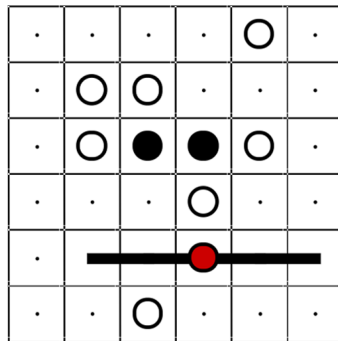
The line does not make a 90 degree turn through the black dot.

The line does not make a 90 degree turn in at least one of the adjacent squares.

The line does not continue straight through the white dot.
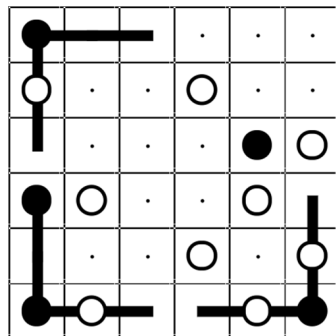
TIPS
Certain dot configurations always yield the same results. Using these certainties may be a good place to start. If you get stuck on any puzzle, you may want to reference the hints section.
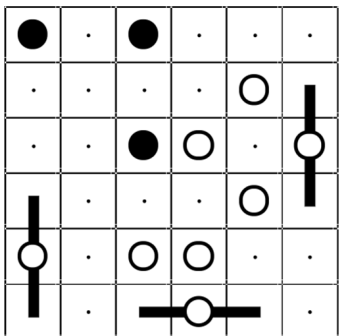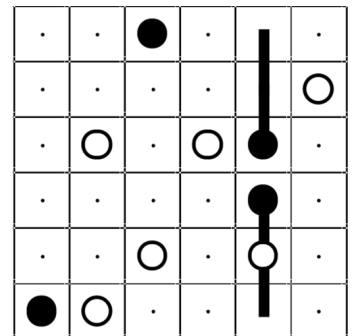

The line will always run parallel to the edge when a white dot lies on the outer layer.
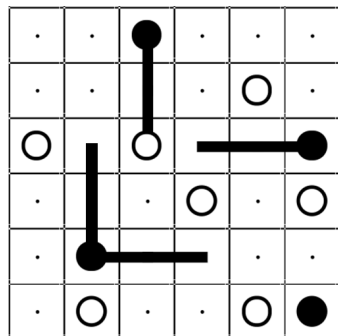
The line will move two spaces inward if a black dot lies on either of the two outer layers.

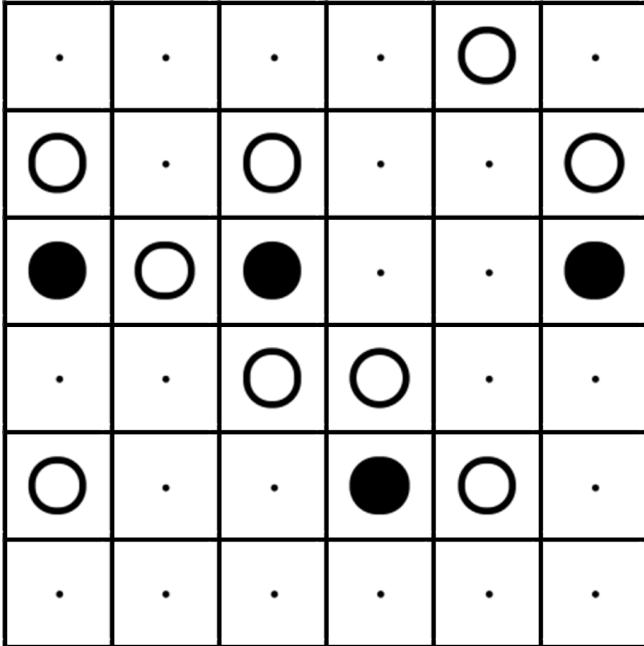The line will move two spaces along the outer layer from each side of a corner black dot.

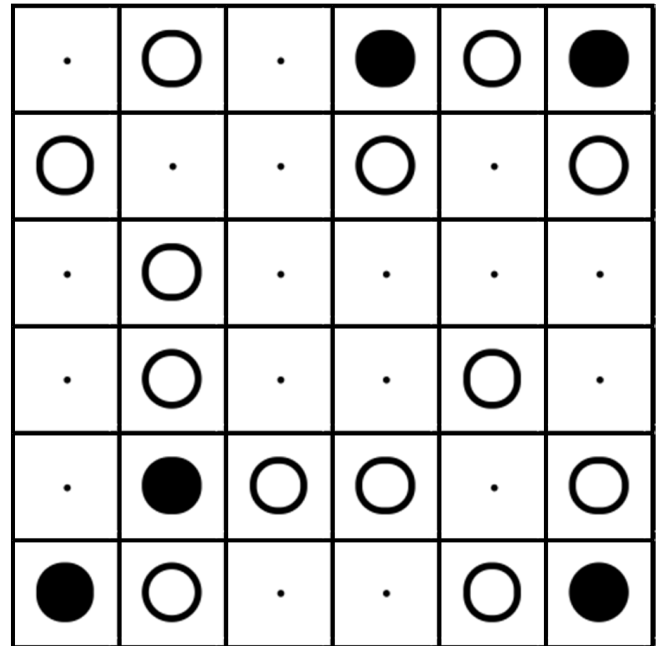The line will move two spaces in opposing directions from two adjacent black dots.

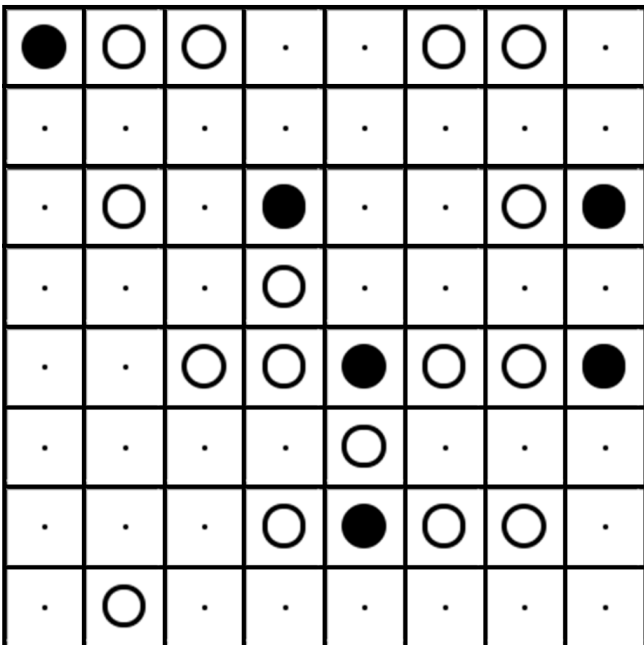Let's get started with the puzzles on the next page!

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Puzzle 1 Difficulty Level: 1

Puzzle 2 Difficulty Level: 1

Puzzle 3 Difficulty Level: 3

Puzzle 4 Difficulty Level: 3